JavaScript and Ajax

http://www.w3schools.com/js/js_examples.asp

open.michigan

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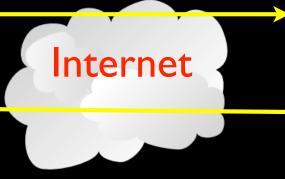
Copyright 2009, Charles Severance, Jim Eng













HTML JavaScript
AJAX CSS

Cookies

HTTP Request Response GET

POST

Python

Data Store

Templates

memcache

WebApp MVC

JavaScript

- In addition to HTML and CSS...
- Browsers have a powerful programming language called JavaScript that runs in the browser
- Actually not much like Java more like C
- Very powerful and flexible we keep "discovering" new power

http://en.wikipedia.org/wiki/JavaScript

Language Syntax

- Whitespace does not matter spaces and new lines
- Begin and end of blocks are curly braces
- Statements must end in semicolons

```
function message()
{
   alert("This alert box was called with the onload event");
}
```

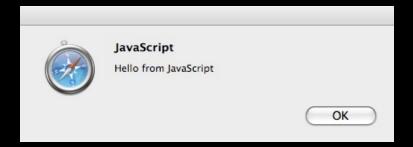
Language Syntax

• Javascript supports comment characters that start and end a comment and can be multiline as well as a comment character that comments to the end of the current line

```
function message()
{
    /* I am a
        multi-line comment */
    alert("This alert box was called with the onload event");
    // I am a comment to the end of one line
}
```

The Most Useful JavaScript

- The alert box is often the way we debug simple JavaScript
- When it runs alert makes a pop up box



alert("Hello from JavaScript");

Including JavaScript in a Page

- Include an File from a URL
- Inline Code
- As an Attribute on a Tag

Including a File from a URL

Inline Javascript

```
<html>
<head>
</head>
<body>
<h1>Here is my Document</h1>
<script type="text/javascript">
 alert("Hello from JavaScript");
</script>
<h1>Here is my second Header</h1>
</body>
</html>
```

Inline JavaScript runs as the page loads.

```
Validating Inline Javascript
<html>
<head>
</head>
<body>
<h1>Here is my Document</h1>
<script type="text/javascript">
 /* <![CDATA[ */
 alert("Hello from JavaScript");
 /* ]]> */
</script>
<h1>Here is my second Header</h1>
</body>
</html>
```

We add Javascript comments and a CDATA tag to pass XHTML and **HMTL4 Strict Validation**

inline.htm



Here is my Document JavaScript Hello from JavaScript OK

Here is my Document Here is my second Header

```
<html>
<head>
</head>
<body>
<hI>Here is my Document</hI>
<script type="text/javascript">
    alert("Hello from JavaScript");
</script>
<hI>Here is my second Header</hI>
</body>
</html>
```

http://www.dr-chuck.com/javascript/one.htm

Event Handling

- Certain tags have attributes which contain JavaScript which run when things (events) "happen" to the tag
- http://www.w3schools.com/jsref/jsref events.asp
- onchange, onclick, onmousedown, onmouseup ...

Plan A

```
<body>
<a href="http://www.umich.edu" onclick="alert('Ouch!')">
Plan A</a>

<a href="http://www.umich.edu" onclick="alert('Yow!');return false;">
Plan B</a>

</body>
```

Returning false in these events means "don't do what you were going to do". In this case, Plan B will not follow the link afte the popup.



http://www.dr-chuck.com/javascript/two.htm

```
http://www.dr-chuck.com/javascript/three.htm
<html>
<head>
<script type="text/javascript">
function message()
 alert("This alert box was called with the onload event");
</script>
</head>
<body onload="message()">
                                              Another
<h | >Hello World</h | >
                                                 Event
</body>
</html>
```

http://www.w3schools.com/js/tryit.asp?filename=tryjs_headsection

```
<form method="post" action="/apply">
   >
     <a href="label">Name:</a></a>
     <input type="text" name="name" id="name"/>
  >
     <label for="account"> Account:
     <input type="text" name="account" id="account"/>
  >
     <label for="password"> Password:</label>
     <input type="password" name="password" id="password"/>
  <input type="submit" name="Login"/>
   <input type="button" onclick="window.location='/'; return false;"</pre>
value="Cancel" />
</form>
```

<input type="button" onclick="window.location='/'; return false;"
 value="Cancel" />

When this button is clicked, navigate this window's location to the "/" URL, and do not submit this form.

Document Object Model

http://en.wikipedia.org/wiki/Document_Object_Model

Document Object Model

- JavaScript can manipulate the current HTML docment
- The "Document Object Model" tells us the syntax to use to access various "bits" of the current screen to read and/or manipulate
- You can even find pieces of the model by id attribute and change them

http://en.wikipedia.org/wiki/Document_Object_Model

<input type="button" onclick="window.location='/'; return false;"
 value="Cancel" />

When this button is clicked, go into the document model at window.location and change it to be "/", and do not submit this form.

http://www.dr-chuck.com/javascript/four.htm

```
<a href="#"
  onclick="document.getElementById('stuff').innerHTML = 'BACK';">BACK</a>
<a href="#"
  onclick="document.getElementById('stuff').innerHTML = 'FORTH';">FORTH</a>

Hello <b><span id="stuff">Stuff</span></b> there.
```

Updating the Browser Document

This is one reason why you can only have one id per document.

BACK FORTH

Hello Stuff there.

BACK FORTH

Hello **BACK** there.

BACK FORTH

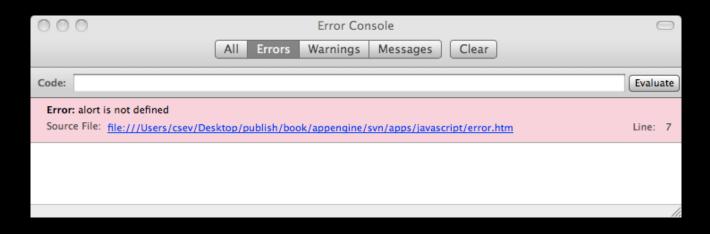
Hello FORTH there.

http://www.dr-chuck.com/javascript/five.htm

JavaScript Errors

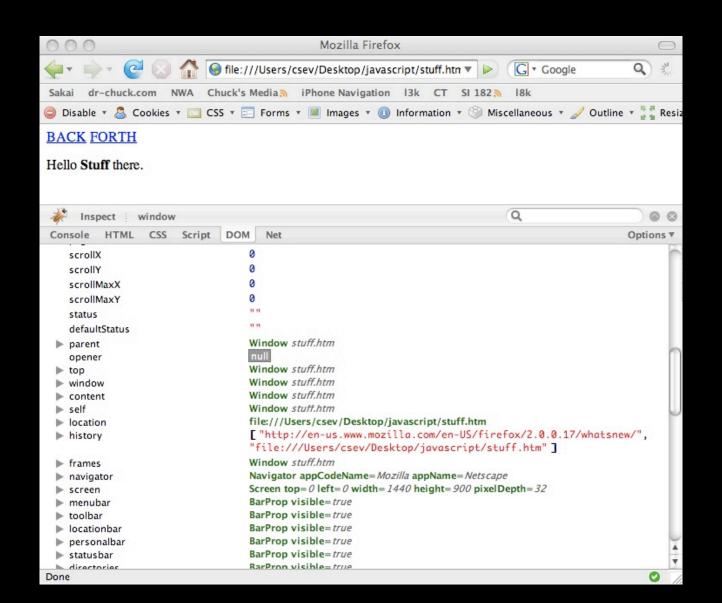
- Generally silently ignored byt hte browser
- FireFox:Tools -> Error Console

```
<html>
<body>
<hI>Here is my Document</hI>
<script type="text/javascript">
alort("Hello from JavaScript);
</script>
<hI>Here is my second Header</hI>
</body>
</html>
```



FireBug - JavaScript / DOM

- If you are going to do *any* non-trivial JavaScript and/or DOM manipulation
 - Get FireBug for FireFox
 - addons.mozila.org
- Many Javascript errors are *silent* FireBug notices the errors



JavaScript Summary

- There is a lot of power in JavaScript we keep "discovering" new uses and capabilities of JavaScript
- JavaScript is increasingly being treated as a very serious language
 including using it in the server as well as the browser
- People now specialize as JavaScript developers

http://www.w3schools.com/js/js_examples.asp

JavaScript "Compilers"

- Some languages can be "compiled" into Javascript
 - Google Web Tool Kit Java
 - Ruby Red
 - Pyjamas Python
- Google Chrome Very Fast Javascript

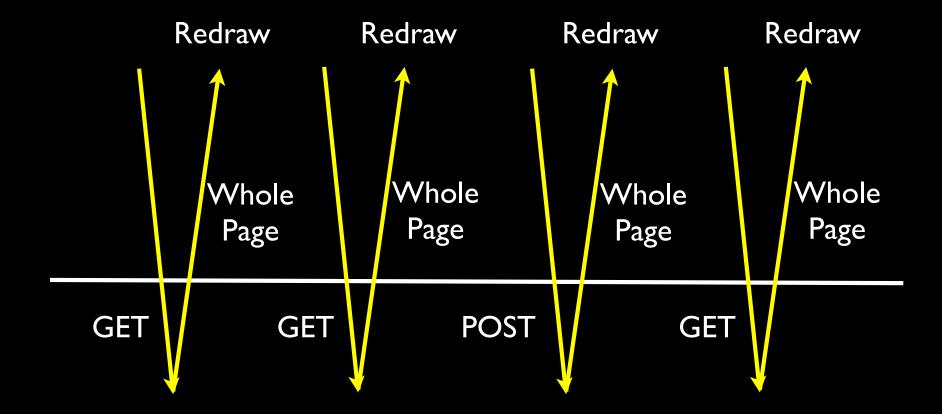
Asynchronous JavaScript and XML (Ajax)

http://en.wikipedia.org/wiki/Ajax_(programming)

In The Good Old Days

- A user would take some action like a click on a link or button
- The Browser would make a TCP/IP connection to the web server
- The browser would send a POST or GET request
- The Server would send back a page to display to the user
- Repeat the Request-Response Cycle...

Browser



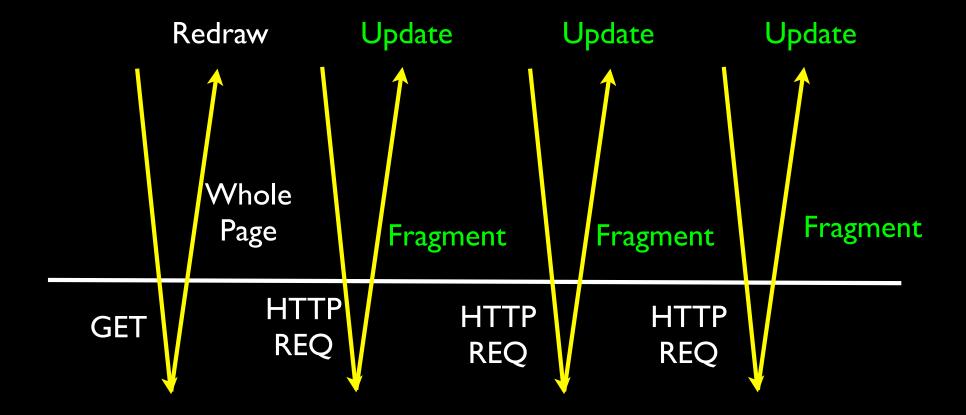
Server

XMLHttpRequest

- By 1999, Microsoft wanted to move some of the processing of web pages from the web server to the web browser
- The idea was instead of sending whole pages of HTML to the browser, send out the data to be displayed as XML and then produce presentation in JavaScript in the browser
- Originally a Microsoft innovation other browsers soon adopted the idea and it became a defacto standard with a little variation between browsers:)
- It soon became clear that this could send *anything* not just XML back and forth between a browser and client

http://en.wikipedia.org/wiki/XMLHttpRequest

Browser



Server

Ajax Arms Race

- The race was on to build better and better web sites that began to replace things like frames and full-screen updates with XmlHttpRequest operations and very selective screen updates.
- With clever JavaScript programmers the impossible became possible - drag and drop, automatic field completion - automatic data saving. It made the web operate much more like the desktop.
- Applications like GMail and Google Maps feel very un-web.

Ajax versus Request/Response

- Standard Request/Response
 - Each click presents a whole new screen
- Ajax Asynchronous JavaScript and XML
 - Each action sends data and receives results in the background.
 - The browser typically gets back a fragment of HTML or XML which is used to update a portion of the screen using the browser document model

Lots of Flexibility

- When you combine the ability to rewrite the Browser document model with the ability to interact with the web server from JavaScript - there is lots of potential fun
- Different browsers did things a *little* differently this led to the rise of Ajax Libraries

Ajax Libraries

- Prototype Basic portability and common functionality
 - http://www.prototypejs.org/
- Script.aculo.us Animation and effects
 - http://script.aculo.us/
- jQuery General purpose http://jquery.com/
- Google Web Toolkit http://code.google.com/webtoolkit/

Accessibility with Ajax

- It is not perfect
- Needs further study
- Lots of investment going on
- Fluid Project Univ. Toronto
 - http://www.fluidproject.org/





Home

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What is Fluid?

Fluid is a worldwide collaborative project to help improve the usability and accessibility of community open source projects with

Community Resources

- Fluid Wiki: collaborative documentation, technical architecture information, and user experience material for the Fluid Project.
- Fluid Blog: learn more about the progress of Fluid directly from

Google App Engine jQuery and Ajax

ae-12-ajax

http://ae-I2-ajax.appspot.com/

Topics

- Installing jQuery and adding it to _base.htm
- Create new HTML fragment of messages at /messages do not extend _base.htm
- Change chat.htm to use JQuery / Javascript and a timer

Ajax Enabled Chat

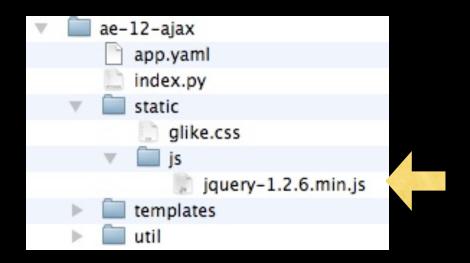
- We will update the list of messages in the background every four seconds
- This way we will see messages from other people "appear" on our screen even if we are typing



We will put the chat messages in a div and update the div using Ajax.

Intalling JQuery

- Go to jquery.com download the latest version source code
- Place it in your application under the static folder



Installing jQuery

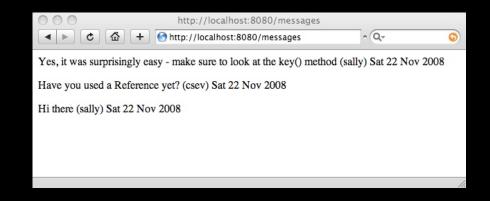
- To use the jQuery library in your HTML, you need to include it
- Typically this is done in _base.htm in the <head> area

```
<head>
  <title>App Engine - HTML</title>
  k href="/static/glike.css" rel="stylesheet" type="text/css" />
  <script type="text/javascript" src="/static/js/jquery-1.2.6.min.js"></script>
  </head>
```

HTML Fragments

- We need a page that just gives us message content
- No head material not even a body tag





```
def main():
 application = webapp.WSGIApplication([
   ('/login', LoginHandler),
   ('/logout', LogoutHandler),
   ('/apply', ApplyHandler),
   ('/members', MembersHandler),
   ('/chat', ChatHandler),
   ('/messages', MessagesHandler),
   ('/.*', MainHandler)],
                           debug=True)
 wsgiref.handlers.CGIHandler().run(application)
```

New Routing Entry

class MessagesHandler(webapp.RequestHandler):

```
def get(self):
    que = db.Query(ChatMessage).order("-created");
    chat_list = que.fetch(limit=10)
    doRender(self, 'messagelist.htm', {'chat_list': chat_list})
```

Retrieve the recent the ChatMessage messages and put them in the context for out new messages.htm template.

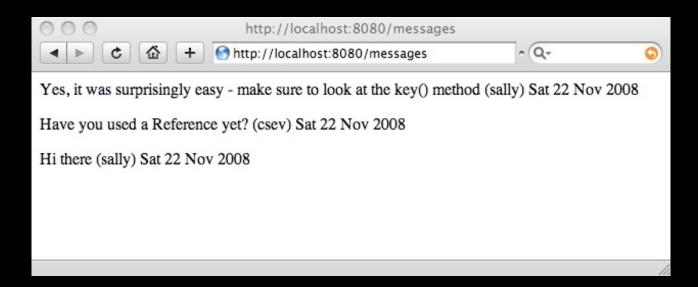
templates\messagelist.htm

```
{% for chat in chat_list %}
  {{ chat.text }} ({{chat.user.acct}})
      {{chat.created|date:"D d MY"}}
{% endfor %}
```

Do not extend _base.htm - we do not want the headers. Loop through the messages in the context and print out each message enclosed in a paragraph tag.

templates\messages.htm

```
{% for chat in chat_list %}
  {{ chat.text }} ({{chat.user.acct}})
      {{chat.created|date:"D d MY"}}
{% endfor %}
```



```
{% extends "_base.htm" %}
{% block bodycontent %}
   <hl><hl>Appengine Chat</hl></
   <form method="post" action="/chat">
   >
   <input type="text" name="message"</pre>
       size="60"/>
   <input type="submit" name="Chat"/>
   </form>
   {% ifnotequal error None %}
    >
    {{ error }}
    {% endifnotequal %}
```

```
Loading...
    </div>
<script> /* <![CDATA[ */</pre>
function updateMsg() {
$.ajax({
 url: "/messages",
 cache: false,
 success: function(frag){
  $("#chatcontent").html(frag);
setTimeout('updateMsg()', 4000);
updateMsg();
 /* ||> */
</script>
{% endblock %}
```

<div id="chatcontent">

```
<div id="chatcontent">
       Loading...
    </div>
<script> /* <![CDATA[ */
function updateMsg() {
$.ajax({
 url: "/messages",
 cache: false,
 success: function(frag){
  $("#chatcontent").html(frag);
setTimeout('updateMsg()', 4000);
updateMsg();
/* ]]> */ </script>
{% endblock %}
```

The chatcontent div is where we will put the messages which we retrieve from the /messages url.

The \$ajax() call is from jQuery. It retrieves a URL and then looks up a named div and replaces its html content.

Then we request that this be done every 4 seconds.

```
INFO
        2008-11-23 04:00:52,996 index.py] messages.htm
         2008-11-23 04:00:53,016 dev_appserver.py] "GET /messages?_=1227412852966 HTTP/1.1" 200 -
INFO
         2008-11-23 04:00:56,997 index.py] messages.htm
INFO
        2008-11-23 04:00:57,016 dev_appserver.py] "GET /messages?_=1227412856968 HTTP/1.1" 200 -
INFO
        2008-11-23 04:01:00,997 index.py] messages.htm
INFO
INFO
        2008-11-23 04:01:01,013 dev_appserver.py] "GET /messages?_=1227412860970 HTTP/1.1" 200 -
INFO
        2008-11-23 04:01:05,003 index.py] messages.htm
        2008-11-23 04:01:05,021 dev_appserver.py] "GET /messages?_=1227412864972 HTTP/1.1" 200 -
INFO
        2008-11-23 04:01:09,005 index.py] messages.htm
INFO
        2008-11-23 04:01:09,028 dev_appserver.py] "GET /messages?_=1227412868976 HTTP/1.1" 200 -
INFO
```

You can watch the log as the Ajax requests come in every 4 seconds.

The timestamp changes to make sure that the pages are not cached.

class ChatHandler(webapp.RequestHandler):

```
def get(self):
    que = db.Query(ChatMessage).order('-created');
    chat_list = que.fetch(limit=10)
    doRender(
        self,
        'chatscreen.htm',
        { 'chat_list': chat_list })
```

The chatscreen.htm no longer needs the list of messages since they comes out in "/messages".

class ChatHandler(webapp.RequestHandler):

```
def get(self):
    que = db.Query(ChatMessage).order('-created');
    chat_list = que.fetch(limit=10)
    doRender(
        self,
        'chatscreen.htm')
```

The chatscreen.htm no longer needs the list of messages since they comes out in "/messages".

Ajax Summary

- This is one of hundreds of Ajax techniques supported by JQuery
- It is a very common and useful pattern
- http://www.jquery.com/ much more detail